



BAROQUE EQUESTRIAN GAMES™
Classical Schooling Section

Phase: RASSEMBLER
 Pattern: THREE

Judge: _____ Date: _____ Division: _____

Movement Score	-3	Extremely Poor	-2	Very Poor	-1	Poor	0	Correct	+1	Good	+2	Very Good	+3	Excellent
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	Entry Number →									
	↓ Movement ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓
1	A2 - Halt									
2	Rein Back 4 Steps									
3	Release Reins									
4	Trot Transition									
5	A1 - Half-Pass Right									
6	C2 - Half-Pass Left									
7	B2 - Halt									
8	Rein Back 4 steps									
9	Release of Reins									
10	Trot Transition									
11	B1 - Half-Pass Left									
12	C2 - Half-Pass Right									
13	J - Canter Transition									
14	8 M Circle Left Between A3 - A2									
15	A2 - Half-Pass Left									
16	B3 - 1/2 Pirouette Left									
17	Change of Lead									
18	8 M Circle Right Between A1 - A2									
19	A2 - Half-Pass Right									
20	B1 - 1/2 Pirouette Right									
21	Change of Lead									
22	C3 - Halt									
	Total Score →									
	Percentage →									