



Phase: INITIATE  
 Pattern: THREE

Judge: \_\_\_\_\_ Date: \_\_\_\_\_ Division: \_\_\_\_\_

Movement Score   -3   Extremely Poor   -2   Very Poor   -1   Poor   0   Correct   +1   Good   +2   Very Good   +3   Excellent

	Entry Number →								
	↓ Movement ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓
1	Square Turn Left Corner								
2	Square Turn Left Between A3 - A2								
3	Trot Transition								
4	Transition to Walk								
5	Square Turn Right Between B3 - B2								
6	Square Turn Right Between B2 - B1								
7	Transition to Trot								
8	Transition to Walk								
9	Square Turn Left Between A2 - A1								
10	Square Turn Left Corner								
11	E - Trot Transition								
12	After B1 4 Track Shoulder-In Right								
13	After B2 20M Circle Right								
14	J Transition to Walk								
15	At Corner Demi Volte Left								
16	J Transition to Trot								
17	½ 20M Circle Left								
18	½ 20M Circle Right								
19	After B1 4 Track Shoulder-In Left								
20	After A3 20M Circle Left								
21	J Transition to Walk								
22	At Corner Demi Volte Right								
23	At Corner Square Turn Right								
24	B2 Square Turn Right								
25	C2 Square Turn Right								
26	J - Halt								
	<b>Total Score →</b>								
	<b>Percentage →</b>								