



BAROQUE EQUESTRIAN GAMES™
Musical Presentation Section

Phase: EQUILIBRE

Rider: _____ Horse: _____ Date: _____ Division: _____

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|----------------|----|----------------|----|-----------|----|------|---|---------|----|------|----|-----------|----|-----------|
| Movement Score | -3 | Extremely Poor | -2 | Very Poor | -1 | Poor | 0 | Correct | +1 | Good | +2 | Very Good | +3 | Excellent |
|----------------|----|----------------|----|-----------|----|------|---|---------|----|------|----|-----------|----|-----------|

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|---|---------------------------------|--|
| Print clearly the required movements in the order they will appear in your musical presentation. → | | |
| <p align="center"><u>Required Movements</u></p> <p>Half Turn around the forehand in Walk (Minimum 2, one in each direction)</p> <p>15m. of Shoulder-In on quarter line in Trot (Minimum 2, one in each direction)</p> <p>Demi-Volte from quarter line into long side in Trot (Minimum 2, one in each direction)</p> <p>15 m. Circle in Canter (Minimum 2, one in each direction)</p> <p>Loops to Centerline in Trot (Minimum 2, one in each direction)</p> <p>2 Demi-Volte in Travers at Walk (Minimum 2, one in each direction)</p> <p align="center">Final Halt</p> <p>There will be a 1-point penalty for each required movement not performed or not demonstrated clearly.</p> | | |
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| | Total Penalties → | |
| Use of the Required Movements to enhance the balance & performance of the horse. | Choreography | |
| How Collection is used create expressiveness in the performance. | Expression in Collection | |
| Judged on the detail and workmanship and how it enhances the performance through the theme. | Costume | |
| How it correlates to the theme and enhances the presentation. | Choice of Music | |
| Editing of the music to enhance the emotional segments of the performance. | Use of Music | |
| Blending of all the creative elements to enrich the overall theme & performance. | Cohesive Creativity | |
| | Total Score → | |
| | Percentage → | |