



BAROQUE EQUESTRIAN GAMES™
Classical Schooling Section

Phase: EQUILIBRE
 Pattern: THREE

Judge: _____ Date: _____ Division: _____

Movement Score	-3	Extremely Poor	-2	Very Poor	-1	Poor	0	Correct	+1	Good	+2	Very Good	+3	Excellent
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	Entry Number →									
	↓ Movement ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓	Score ↓
1	A2 - 1/2 10M Circle Left - Right Bend									
2	C2 - 1/2 10M Circle Right									
3	Walk Transition After C1									
4	Halt on 1/4 Line B									
5	Rein Back to Center Line									
6	Trot Transition									
7	Walk Transition After C2									
8	Halt on 1/4 Line A									
9	Rein Back to Center Line									
10	Trot Transition									
11	Shoulder-In Left on 1/4 Line A									
12	E - Canter Transition									
13	15M Circle Left Between B1 - B2									
14	A2 - Walk transition									
15	A1 - Demi-Volte (Travers) Left									
16	A3 - Trot Transition									
17	Shoulder-In Right on 1/4 Line B									
18	E - Canter Transition									
19	15M Circle Right Between A1 - A2									
20	B2 - Walk Transition									
21	B1 - Demi-Volte Right (Travers)									
22	B3 - Trot Transition									
23	B2 - 1/2 10M Circle Right - Left Bend									
24	1/2 10M Circle Left									
25	C2 - Halt									
	Total Score →									
	Percentage →									